

Queensland Sub Districts Cricket Association Inc KOOKABURRA SUPER 20 CUP

General Information

2006-2007 Season

Background

Established in 1919, Queensland Sub Districts Cricket Association Inc (QSDCA) features regionally-based teams from throughout South-East Queensland. The QSDCA supports the Brisbane Grade Cricket competition and plays a principal two day competition on Saturdays from September to March. The QSDCA currently has 25 affiliated clubs extending from Bracken Ridge (in the north) to Moggill (in the west), Logan/Park Ridge (in the south) and Wellington Point (in the east). In the 2006/07 season, QSDCA fields 65 teams in 11 Grades. All matches are played on turf, with 35 turf wickets currently in use and several more currently being developed by clubs with the support of the Association. QSDCA fields a representative team each year in the Plunkett Cup competition with teams from other associations in South-East Queensland.

The launch of the 2006/07 Kookaburra Super 20 Cup represents an initiative by the QSDCA to provide a high quality, low cost, time efficient form of cricket to members of the community who are not otherwise able to participate in "Australia's Favourite Sport".

The launch of this exciting new competition would not have been possible without the support of our major sponsor, Kookaburra Sports and without the support of our media partner, 4BC. The QSDCA Management Committee would also like to acknowledge the support of Mr Linwood Rae in developing the Super 20 graphic designs and Mr Joseph Perkins for developing the competition web site – www.super20.com.au.

QSDCA Management Committee Contacts

The QSDCA Management Committee for the 2006/07 Season is as follows:

President	Mr Rod Nuttall (m) 0411 283 587	president@qsdca.com.au or rnuttall@qsdca.com.au
Honorary Secretary	Mr Brendan Nelson (m) 0417 726 706	secretary@qsdca.com.au or bnelson@qsdca.com.au
Honorary Treasurer	Mr Gwyn Davies (m) 0421 367 090	treasurer@qsdca.com.au or gdavies@qsdca.com.au
Honorary Assistant Secretary	Mr Stephen Huggett (w) 3836 1627	shuggett@qsdca.com.au
Management Committee	Mr Greg Rogers (m) 0405 185 099	grogers@qsdca.com.au
Management Committee	Mr Mel Lowings (m) 0419 739 826	mlowings@qsdca.com.au
Management Committee	Mr Mark Irwin (m) 0407 733 937	mirwin@qsdca.com.au

Management Committee	Mr Mark Braybrook (m) 0417 076 954	mbraybrook@qsdca.com.au
Management Committee	Mr Phil Spence (m) 0412 223 009	pspence@qsdca.com.au
Management Committee	Mr Michael Churchill (m) 0433 538 349	mchurchill@qsdca.com.au
Management Committee		committee@qsdca.com.au

Umpires	umpires@qsdca.com.au Mr Greg Rogers (m) 0405 185 099
General Help or Assistance	help@qsdca.com.au
Association Address	Queensland Sub Districts Cricket Association Inc Honorary Secretary PO Box 1460 MILTON QLD 4064

Celebration of Cricket

The QSDCA held the inaugural Celebration of Cricket function at the Mercure Hotel in Brisbane on 31 March 2006. The evening was attended by 300 people and featured special guests Kerry O'Keeffe, Shane Watson, Phil Cass and the evening was hosted by Quentin Hull from ABC Sports. In all, \$11,400 was raised for the Starlight Children's Foundation from the evening. The 2007 Celebration of Cricket Function is scheduled for 31 March 2007 at the Sofitel Hotel, Brisbane. All proceeds will again support the Starlight Children's Foundation. Book your table early for this fantastic event.

Super 20 General Information

All games are to be conducted according to the Laws of Cricket and the Super 20 Playing Regulations which are reproduced in the Official Kookaburra Super 20 Scorebook and are also available online at www.super20.com.au. The following notes offer some explanation of these rules and regulations:

Abstracts

Abstracts for the 2006/07 season are to be lodged using Sportzdat (www.sportzdat.com). All clubs will be provided with a user name and password. The home team (or team listed first on the Fixture Draw) is required to submit the abstract by midnight on Tuesday following the match, and the away team shall verify the result by midnight on Thursday following the match. Any queries or questions in relation to Sportzdat or abstract requirements are to be forwarded to:

Mr Phil Spence	-	0412 223 009	-	pspence@qsdca.com.au
Mr Greg Rogers	-	0405 185 099	-	grogers@qsdca.com.au

Umpires

Umpire evaluations may be required to be completed by captains in accordance with QCU&SA requirements. In general, this will involve the captains completing an evaluation at the conclusion of each match.

Telephoning of Scores

Telephoning of Scores for Kookaburra Super 20 Cup matches is not required.

Special Notes

All teams must carry at least 6 boundary markers and 6 stumps and 4 bails. The stumps and bails used are to be those supplied by the sponsor, Kookaburra Sports.

Alcohol

No alcohol is to be consumed during the course of any fixture and no alcohol is to be consumed on any school grounds.

Scorebooks

Each captain is to ensure that both scorebooks are checked and that they both agree at the interval and before leaving the ground.

Wet Weather and Fitness of Grounds

The decision regarding the fitness of a ground and/or wicket for play is in the hands of the captains of the teams drawn to play on that ground, provided that before such decision is made either the captains or their representatives shall have inspected the ground. After a decision either that there is a possibility of play taking place or that no play shall take place, the captains shall notify the Umpires coordinator, Mr Greg Rogers on 0405 185 099 and the contact person of each club concerned. If no such decision is made, it shall be obligatory on both teams to attend at the ground at the time fixed for the commencement of play.

An official umpire is responsible as to whether the pitch and/or ground is fit to play. If a game is on a school ground, then the principal or groundsman shall have the overriding authority.

Captains

Captains must ensure that all players are registered prior to the commencement of fixtures. Captains must also ensure that their team is at the ground at least 15 minutes before the start of play. Captains must toss at least 15 minutes before the start of play.

Hours of Play

Unless otherwise advised, fixtures will be held on a Sunday morning or afternoon on the days designated by the QSDCA Management Committee between the following hours:

SUNDAY MORNING FIXTURE

9.30am to 10.50am (team batting first)
10.50am to 11.10am (interval between innings)
11.10am to 12.30pm (team batting second)

SUNDAY AFTERNOON FIXTURE

1.00pm to 2.20pm (team batting first)
2.20pm to 2.40pm (interval between innings)
2.40pm to 4.00pm (team batting second)

Minimum Number of Players

Each team must have a minimum number of seven (7) registered playing members present at start of play. If the number of players is reduced below seven for any reason after the start of play, the game may continue.

Intervals for Drinks

No drinks intervals are permitted.

Dress

Clubs are encouraged to play in coloured club team shirts provided that if the Club elects to use team shirts then ALL members of a team MUST wear the shirt on the field of play. Coloured team shirts cannot be worn by a club until after the shirt has been approved by the Management Committee of the Queensland Sub Districts Cricket Association Inc. Please note that it is each Club's own discretion whether or not it elects to wear a club team or playing shirt. It is NOT compulsory but is recommended. If a Club does not elect to wear a coloured team shirt, all members of the team must wear a white or cream playing shirt.

Restrictions on the Placement of Fieldsmen

At the instant of delivery there shall not be more than five fieldsmen on the leg side. For the first 6 overs only of each innings, only two fieldsmen are permitted to be more than 30 metres from the facing batsman at the instant of delivery. For the remaining overs of each innings, not more than five fieldsmen are permitted to be more than 30 metres from the facing batsman at the instant of delivery. In the event of an interrupted match, please refer to the playing regulations governing the changes to this rule.

Number of Overs per Bowler

No bowler may bowl more than four overs, however in a delayed start or interrupted match, where the overs are reduced for both sides or for the side bowling second, no bowler may bowl more than one-fifth of the total overs allowed (unless such a number has been exceeded before the interruption).

No Balls and Wides - Penalty

No balls and wides will be penalised at 2 runs plus any runs scored from the delivery.

Timed Out

The incoming batsman must be in position to take guard or for his partner to be ready to receive the next ball within 1 minute 30 seconds of the fall of the previous wicket. The incoming batsman is expected to be ready to make his way to the wicket immediately a wicket falls.

Over-Rate Penalties

All sides are expected to be in position to bowl the first ball of the last of their 20 overs within 80 minutes playing time. In the event of them failing to do so, the full quota of overs will be completed, and the batting side will be credited with 6 runs for every whole over that has not been bowled. This will apply to both innings of the match. If the side batting second is credited with runs in this way and this consequently takes their score past that of the side batting first then the match shall be deemed to be won by the side batting second. All penalties in this regard will be imposed immediately the ball first becomes dead after the scheduled or re-scheduled cessation time for the innings.

If the innings is terminated before the scheduled or re-scheduled cut-off time, no over-rate penalty shall apply. If the innings is interrupted, the over-rate penalty will apply based on the re-scheduled cessation time for that innings.

Over-rate penalties apply only to innings of 10 overs or more duration.

Short Pitched Deliveries

A bowler shall be allowed to bowl one short-pitched delivery per over (not being a wide or no ball). A short pitched delivery is defined as a ball that passes or would have passed above shoulder height of the striker standing upright at the crease, but not above the batsman's head. In the event of the bowler bowling more than one (1) short-pitched delivery in an over, the umpire shall call and signal "No Ball". The penalty shall be two runs for the no ball, plus any runs scored from the delivery.

Game Result

A result can be achieved only if both teams have had the opportunity of batting for at least ten (10) overs, or unless one team is all out or unless the team batting second has scored enough runs to win. The team scoring the higher number of runs shall be the winner.

A tie will be determined in matches in which both teams have had the opportunity of batting for the agreed number of overs, and the scores are equal. No account shall be taken of the number of wickets that have fallen. In the event of a delay or interruption occurring to the side batting second, the number of runs required by the team batting second shall be determined by dividing the runs scored by the team batting first by the number of overs faced by the team batting first and then by multiplying this by the number of overs to be faced by the team batting second. Fractions of runs shall be rounded up.

For example:

Team A – scores 135 batting first (20 overs)

Team B – only has 15 overs available as a result of an interruption to play.

$135/20 = 6.75 \times 15 = 101.25$. 101.25 runs rounded up = 102.

Team B requires 103 runs to win from 15 overs.

Player Eligibility for Semi-Final and Final

In order to be eligible to play in a semi-final or final match, a player must have competed in at least three (3) games in that current season in Kookaburra Super 20 Cup Matches, in that particular grade or lower grade. Any exceptions to this rule must be submitted to the Management Committee for approval.